<b>UAFS-College</b>	of Applied	Science and	Technology	-RS-Anima	tion Technol	nσ

IDN:	Printed Name:

## BS-Animation Technology-Major Code: 4064

This degree is not available in a guaranteed 8-semester plan for qualified freshmen. See your advisor to declare your major and sign an official degree plan.

The prerequisites and corequisites of the degree requirements are subject to change.

The Bachelor of Science degree in Animation Technology is a degree-completion program for students who have completed an associate of applied science degree or associate of applied technology degree from an accredited institution with 37 hours of technical-professional course work in computer graphics technology (CGT.) Transfer students or CGT graduates with four or more years past their graduation date will be required to present an E-portfolio. Students with less than 37 hours of course work in CGT will be considered for admission into the BSAT on a case by case basis. Please contact the department for an application and additional details.

PRE-PROGRAM REQUIREMENTS: 75 hours

Λ.	_		-	~~
اما	υ	u	rs	es

English composition	6 Hours	Note 1	Grade
Speech	3 Hours	Note 1	Grade
Mathematics	6 Hours	Note 1	Grade
Lab science	8 Hours	Note 1	Grade
Fine arts	3 Hours	Note 1	Grade
Humanities	3 Hours	Note 1	Grade